What… went well, did not go well, was a shock, I want to fix next -

Sprint Planning

* What went well: Able to add tasks within the planning event
* What went well: Able to create and edit tasks in the event
* What went well: We know when we are ready to work on a story (PBI)
* Want went well: lots of general process improvement over # of sprints so far
* Did not go well: Someone updated my task accidentally and it confused me!
* did not go well: need to improve estimation at the task level (over time) as well as the User Story level (maybe over-estimating sometimes)
* I want to fix next: I want to get better at putting together my tasks, be more specific and estimate better
* I want to fix next: Can we add task later/earlier? (like QA or others?)
* I want to fix next: Should we feel confined to the target 6hrs of sprinting per day?
* I want to fix next: More time for sprint planning? Can we adjust later?
* I want to fix next: Slicing stories smaller to create less work in a sprint by scope and ensure delivery

Sprinting

* Fix next: Need to know who is involved in what formal documentation processes and approvals
* Went well/Not well: On the fly we found things that needed quick research. We were able to do it, but it always puts the plan at risk (to introduce stuff late in the plan).
* Fix next: because we do not actually deliver to production, understanding real deliverable expectations (are we focused on waterfall style deadlines) are confusing
* Not well: While there are Dev and QA branches and Dev and QA environments, the lack of team-specific Dev and QA environments makes it difficult to manage which branch lives and merges where with what (environment co-existence is a problem) (needs more discussion – needs some DevOps techniques investigation) – could be a “fix next”

Backlog Refinement

* Fix next: Get more knowledge on coming stories before refinement
* Went well: finding research spikes
* Fix next: focusing our research spikes
* Went well: When P.O. was engaged in merging stories and organizing the scope (good collaboration)
* Not well: Need to get the bigger picture beyond just a story
* Fix next: understand the scope and capture notes in discussion efficiently for a story and getting the bigger picture (feature level) of a story in its context
* Fix next: keep merging/organizing efforts in the backlog (story/PBI)
* Fix next: what level of effort in refinement + use-case analysis + testing?
* Went well: Bill Newpher attended Refinement (SME/Engineer/B.A.)
* Not well: P.O. challenged in the uncertainty of the focus of the backlog (a number of big gear changes that implied the roadmap didn’t exist maybe?) PM + PMD level engagement

Daily Stand-Up

* Went well: keeping it to 15-20 minutes
* Went well: everyone is participating
* Went well: team shows up ready
* Fix next: More transparency into the work getting done around progress and completion in the sprint
* Went well: great stand-up modeling by Scrum Masters
* Went well: PO is there to answer questions (PO really stepping up quickly and understand well)
* Went well: attending on-time and engagements

Sprint Review

* Fix next: Queued up stories for delivery and updates (mostly spikes so far)
* Went well: practicing demoing to the PO for spikes and small stories

Sprint Retrospective

* Not well: first one was over a holiday and a lot of people were missing (what participation there was, was good)
* Not well: on the second retro, only people with tasks had more feedback (some still coming back from holiday/vacation) – need more experiences to offer more feedback
* Fix next: should the cadence change over vacations when it comes to length as well as events?
* Went well: plenty of good ideas and factors that showed good collaboration and came up with improvement ideas

Roles: (Product Owner, Scrum Master, Agile Developer/Dev Team Member)

Systems Analysis

Programming

Quality Assurance

Business Analysis

Database Design